










# Balrog

Name		Input
Head Bomber	close,  or  +	 or 
Dash Straight	  +	
Dash Upper	  +	
Turn Punch	Hold  or 	 and release.















# Blanka

Name		Input
Wild Fang	close, ← or → +	
Rock Crush	close, ← or → +	
Electric Thunder	TAP	
Rolling Attack	← HOLD → +	
Vertical Rolling (Genesis Version)	← HOLD ↑ +	



# Chun-Li

Name		Input
Sankaku Tobi	Jump against a wall,	press in opposite direction
Koshuu Tou	close, ← or → +	 or 
Ryuusei Raku	<b>AIR</b> <b>AIR</b> close, ← or → +	 or 
Kouhou Kaiten Kyaku	← or → +	
Kaku Kyaku Raku	← or → +	
Yousou Kyaku	<b>AIR</b> <b>AIR</b> ↓ +	
Spinning Bird Kick	 ↑ +	
Hyakuretsu Kyaku	<b>TAP</b>	
Kikouken (Genesis Version)	 +	



# Dhalsim

Name		Input
Yoga Smash	close, ← or → +	
Yoga Throw	close, ← or → +	
Drill Zutsuki/Yoga Mummy	AIR AIR AIR ↓ +	
Drill Kick/Yoga Spear	AIR AIR AIR ↓ +	
Yoga Fire	↻ +	
Yoga Flame	↻ +	
Yoga Teleport Forward (Genesis Version)	↵ +	or
Yoga Teleport Backward (Genesis Version)	↶ +	or



## E. Honda

Name		Input
Tawara Nage	close, ← or → +	
Saba Ori	close, ← or → +	
Hiza Geri	close, ← or → +	
Sekkan Kyaku	close, ← or → +	
Hyakuretsu Harite	TAP	(move ← or →)
Super Zutsuki	← HOLD → +	
Super Hyakkan Otoshi (Genesis Version)	↑ HOLD ↓ +	



# Guile

Name		Input
Judo Throw	close, ← or → +	
Dragon Suplex	close, ← or → +	
Flying Mare	<b>AIR</b> close, ↓ +	or
Flying Buster Drop	<b>AIR</b> close, ↓ +	or
Knee Bazooka	← or → +	
Reverse Spin Kick	← or → +	
Sonic Boom	<b>HOLD</b> ← or → +	
Somersault Kick	<b>HOLD</b> ↓ +	












## Ken

Name		Input
Seoi Nage	close, ← + or → +	or
Tsukami Nage	close, ← + or → +	or
Hadouken	↻ +	
Shoryuken	↻ +	
Tatsumaki Senpuukyaku	↻ +	
Kuchuu Tatsumaki Senpuukyaku (Genesis Version)	AIR ↻ +	



## M. Bison

Name		Input
Deadly Throw	close, ← or → +	 or 
Psycho Crusher	 +	
Double Knee Press	 +	
Head Press	 +	
L▶ Somersault Skull Diver	Press	 after Head Press





# Ryu

Name		Input
Seoi Nage	close, ← or → +	or
Tomoe Nage	close, ← or → +	or
Hadouken	↻ +	
Shoryuken	↻ +	
Tatsumaki Senpuukyaku	↻ +	
Kuchuu Tatsumaki Senpuukyaku (Genesis Version)	AIR ↻ +	


















## Sagat

Name		Input
Tiger Carry	close, ← + or → +	or
Tiger Shot	↻ +	
Ground Tiger Shot	↻ +	
Tiger Uppercut	↵ +	
Tiger Knee Crush	↻ ↻ +	



# Vega

Name		Input
Sankaku Tobi	Jump against a wall,	press in opposite direction
Rainbow Suplex	close, ← or → +	 or 
Stardust Drop	<b>AIR</b> close, ← or → +	 or 
Back Slash		 
Rolling Crystal Flash		  + 
Flying Barcelona Attack		 +  , then 
Izuna Drop		 +  , then ← or → +  when close.



# Zangief

Name		Input
Piledriver	close, ← or → +	
Iron Claw	← or → +	
Brain Buster	close, ← or → +	
Kamitsuki	← or → +	
Deadly Driver	close, ← or → +	
Leg Throw	close, ← or → +	
Stomach Claw	← or → +	or
German Suplex	close, ← or → +	
Thunder Fire Powerbomb	close, ← or → +	
Kuuchuu Headbutt	AIR ↑ AIR → +	or
Flying Body Attack	Jump diagonally, ↓ +	
Double Lariat		(move ← or →)
Quick Lariat (Genesis Version)		(move ← or →)
Screw Piledriver		

